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APPLICATION NO.	FILING DATE	FIRST NAMED INVENTOR	ATTORNEY DOCKET NO.	CONFIRMATION NO.
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1	RECORD OF ORAL HEARING
2	UNITED STATES PATENT AND TRADEMARK OFFICE
3	
4	BEFORE THE BOARD OF PATENT APPEALS
5	AND INTERFERENCES
6	
7 8	EX PARTE HENRY E. ARGASINSKI
9 10 11 12	Appeal 2008-3200 Application 09/923,645 Technology Center 2400
13 14	Oral Hearing Held: February 12, 2009
15	Before ALLEN R. MACDONALD, ST. JOHN COURTENAY, III, and
16	STEPHEN C. SIU, Administrative Patent Judges.
17	
18	
19	APPEARANCES:
20	ON BEHALF OF THE APPELLANT:
21 22 23 24 25 26 27 28	Michael Doerr, Esquire HARNESS, DICKEY & PIERCE, PLC P.O. Box 828 Bloomfield Hills, MI 48303

1 The above-entitled matter came on for oral hearing on Thursday, 2 February 12, 2009, at The U.S. Patent and Trademark Office, 600 Dulany 3 Street, Alexandria, Virginia, before Victor Lindsay, Notary Public. 4 5 MS. BEAN: Good morning. Calendar No. 46, Mr. Doerr. 6 JUDGE MacDONALD: Have you been here before? 7 MR. DOER: I've been here once before. 8 JUDGE MacDONALD: Okay. Well, you know that you have 20 9 minutes, and you may begin anytime. 10 MR. DOER: Okay. Good morning, I'm Michael Doerr from Harness, 11 Dickey & Pearce, and I appreciate the Board's time this morning on the 12 matter of Mr. Henry Argasinski and his virtual window shopping 13 application. 14 The issue before the Board today is, I think, straightforward. We're 15 here on a 102 rejection based on a single reference, the Ferreira publication. 16 As the Board knows, for the 102 reference to be proper, every element as set 17 forth in the claims must be shown in the Ferreira publication and arranged as 18 required by the claim. Mr. Argasinski submits that that has not been done in 19 this case. The Ferreira publication does not show the specific manner of 20 navigation that he's claimed in his virtual window shopping application. 21 And specifically, the limitation that I think has been the focus of the 22 appeal, and the focus of the proceedings this morning, has to do with 23 scrolling a point of view of a navigable image left or right within an Internet site by moving the point of view -- and this is very important -- in a direction 24 25 along a city block, the city block having adjacent store fronts, along the city

1	block while maintaining the point of view directed toward a group of
2	adjacent store fronts of the city block.
3	And if I could do a very brief demonstration. If my head or my eyes
4	is the point of view, you know, the camera from which the user would be
5	viewing the software that's executing the virtual window shopping method,
6	if my head is the point of view, what we're talking about here is I'm looking
7	straight on, and if the three members of the Board were adjacent store fronts
8	of a city block and the bench were essentially the city block, we're talking
9	about maintaining my point of view directed towards the Board while I'm
10	moving the point of view along the city block. And for the record, I'm
11	moving along or parallel with the Board and where the Board is sitting, with
12	my head pointed over my right shoulder such that my direction of travel, my
13	direction of movement of the point of view is parallel with and going along
14	the city block.
15	JUDGE COURTENAY: Just if I could interrupt you. In your claim -
16	-
17	MR. DOER: No problem.
18	JUDGE COURTENAY: you don't recite parallel with the city
19	block. And why is not panning a camera along a city street not changing the
20	point of view of the camera? Why would that not meet your claim?
21	MR. DOER: Well, the manner that is described, the panning that's
22	described in Ferreira is panning from a fixed point of view. What Ferreira
23	describes is the point of view is stationary and then
24	JUDGE COURTENAY: Yes, but you do not recite a fixed point of
25	view in your claim. You recite "moving said point of view."

1 MR. DOER: That's correct. 2 JUDGE COURTENAY: Yes. 3 JUDGE MacDONALD: Now, where is that, the language you just 4 cited? 5 JUDGE COURTENAY: I'm looking at Independent Claim 21. 6 JUDGE MacDONALD: I'm looking for the moving. 7 MR. DOER: The --8 JUDGE MacDONALD: Okay. 9 MR. DOER: I'm sorry. In Claim 21, the -- as you correctly note, it 10 recites allowing a user to scroll a point of view left or right while in a 11 direction along the city block while maintaining the point of view direct toward the adjacent store fronts. What Ferreira talks -- it's talking about the 12 13 other type of navigation, which is from a fixed point of view. 14 So Ferreira is talking about -- we're here in a fixed point of view, and 15 he talks about using 360-degree-type cameras, you know, from that fixed 16 point of view, and then you can rotate your head around or up or down or 17 wherever. Once you want to go to a different point of view, he says you can 18 click on a horizon and then the point of view changes to that other horizon. 19 So we have fixed point of view, rotation around that fixed point of view, and 20 then if you want to go over here, you click over here and then it shows you 21 another 360 degree angle. But nowhere does he show the type of navigation 22 where you're maintaining your point of view directed toward the adjacent 23 store fronts while you're moving your point of view along the store fronts. 24 JUDGE MacDONALD: Yeah, well, the directed part I don't -- I see 25 that in the reference, so I'm a little confused by what you're saying there.

1 Clearly, in the specification, you're keeping it directed at a 90 degree angle 2 towards the store front. 3 MR. DOER: That's correct. 4 JUDGE MacDONALD: And certainly with rotation, it's directed 5 towards the store front, but at other angles. So I don't see that directed 6 towards the store front is really a -- unless you're telling us that that language 7 requires a 90 degree angle. 8 MR. DOER: Well, it's the directed towards the store fronts while 9 you're moving it along. So it's the combination of those two that I'm saying 10 has to be --11 JUDGE MacDONALD: Well, but each of those parts has a meaning. 12 MR. DOER: Sure. 13 JUDGE MacDONALD: And the second portion of it, I'm a little lost 14 as to why the reference is not directed towards the store front. 15 MR. DOER: Well, I would say that in Ferreira, from his fixed point 16 of view, his point of view could be directed towards the store fronts. JUDGE MacDONALD: But your --17 18 MR. DOER: But he doesn't allow you to, at the same time, then 19 maintain it directed towards store fronts and then move it along. 20 JUDGE MacDONALD: Okay. So we're really talking about what 21 does moving mean, not what --22 MR. DOER: I would say it's the combination of the two. 23 JUDGE MacDONALD: Yeah, but --24 MR. DOER: They maintain it directed towards while you're moving 25 along, but essentially, I think you're correct in that the part that Ferreira

1 doesn't show is the moving it along the adjacent store fronts of city blocks 2 while it's maintained towards the direction of --3 JUDGE COURTENAY: But again, that goes back to my question. If 4 you pan a camera, a stationary camera, along a city block, you're moving the 5 camera, the camera's point of view along the city block. It may not be 6 perpendicular, but still, I think it would meet the language of your claim. 7 We have to do the broadest reasonable interpretation --8 MR. DOER: Sure. 9 JUDGE COURTENAY: -- of your claim language. 10 MR. DOER: Sure. I would disagree for the reason that --11 JUDGE COURTENAY: You're asking us to do a more narrow 12 interpretation of what you claimed. 13 MR. DOER: Well, I would disagree for the reason that that type of 14 panning is -- you have to think about where the point of view is, and the 15 point of view essentially being the point from where you're viewing the 16 subject matter. And in a panning from a fixed point of view, it's simply your 17 point of view is staying here. You're moving the viewing window from that 18 point of view to, you know, rotate it around, but you're still not moving the point of view 19 20 along the store fronts. 21 JUDGE COURTENAY: Yes, but you could pan the camera from the 22 first store that's closest to you and you can pan it down the street to the store 23 that is farthest away. 24 MR. DOER: And I would submit --JUDGE COURTENAY: Why would that not meet your claim? 25

1 MR. DOER: Because, I would submit, that your point of view has 2 stayed the same. Your point of view has stayed exactly where you started at, 3 that one fixed point. 4 JUDGE COURTENAY: So you're equating the point of view --5 MR. DOER: You've rotated around that fixed point of view. JUDGE COURTENAY: You're equating the point of view in your 6 7 camera with -- in your claim, rather, with the camera being -- moving, 8 actually. 9 MR. DOER: Yes. 10 JUDGE COURTENAY: And you're saying in the reference, the 11 camera's point of view is stationary? 12 MR. DOER: That's exactly right. That's exactly right. 13 JUDGE COURTENAY: But your claim doesn't recite moving the 14 camera. 15 MR. DOER: It says moving the point of view. 16 JUDGE COURTENAY: Moving the point of view. 17 MR. DOER: That's correct. 18 JUDGE COURTENAY: And they're not quite the same, are they? 19 MR. DOER: I think they are in this case, because your point of view -20 21 JUDGE MacDONALD: Is there a definition on the specification of 22 point of view that requires what you're saying? Because what I'm hearing 23 you say is this claim has a very particular limited meaning which precludes the reference. 24 25 MR. DOER: I think that's true.

1	JUDGE MacDONALD: So my concern is, what language in here is
2	the language we can look back in the specification and go, oh, okay, point of
3	view is this and that precludes the reference?
4	MR. DOER: Well, let me pull out the specification. There's a couple
5	of spots that support
6	JUDGE MacDONALD: I'm looking from the perspective that a
7	person of ordinary skill in this art
8	MR. DOER: Right.
9	JUDGE MacDONALD: reading the specification would
10	understand
11	MR. DOER: Right.
12	JUDGE MacDONALD: not that it could be that, but it is required
13	to be that.
14	MR. DOER: I would direct the Board to two spots in particular. One
15	is a paragraph that was added to the specification via an amendment with
16	language that came directly from the provisional application. It's now
17	numbered paragraph 15.1. It talks about virtual window shopping, always
18	characteristic of a city or town streetscape. Going to the second sentence,
19	"Store front may be represented through three-dimensional photographs or
20	graphically and stitched together to form a city block or section of a
21	shopping mall or plaza. This representation would have the ability to move
22	the point of view from left to right or reverse to give the viewer an
23	impression of walking down a street or strolling through a mall. Actual
24	store windows window displays would be visible in the view, which

1 would represent the actual display as found in the physical store front and 2 may be updated as necessary." 3 JUDGE COURTENAY: Can you point to the support for that in your provisional application that you have? You did a 131 affidavit to swear 4 5 behind the utility patent. 6 MR. DOER: Yeah, it's in the provisional application at -- I believe 7 that was attached to the appeal brief. It's on --8 JUDGE COURTENAY: It appears to be the first page, the fourth 9 paragraph. 10 MR. DOER: The first page, virtual window shopping, and then it 11 would be the one, two, three -- the fourth full paragraph. And the second 12 sentence in particular describes the moving the point of view left to right or 13 reverse to give the viewer an impression of walking down the street or 14 strolling through the mall. Now, I think that's important because we're 15 talking about moving the point of view from left to the right, and we have to 16 give the viewer the impression of walking down the street or strolling 17 through the mall. And I submit the only way you can do that is by actually 18 moving the point of view along the city block or along the adjacent store fronts. If you're giving the impression of walking down, you have to be 19 20 walking this way, essentially with your point of view -- if your head is the 21 camera, your point of view over your right shoulder, your head pointed over 22 your right shoulder towards the city block or the adjacent store fronts as 23 you're moving in a direction along the city block. 24 The other portion I would point the Board to is Figure 2 -- I believe 25 it's Figure 2 -- of our application, where there's -- it shows the store fronts,

25

MR. DOER: I do.

1 so you have three store fronts there shown, and then it gives you the 2 navigation buttons at the bottom, go left one block, go right one block, 3 which would take you along that city block. You know, if you pressed the 4 button for going right one block, it takes you, moves you along the city 5 block while your point of view is directed towards those store fronts, and 6 your point of view is moved along the store fronts. 7 JUDGE COURTENAY: Okay. In your brief, on page 8, you say that 8 your 131 affidavit, your provisional application, basically antedates any of 9 the subject matter of the utility patent. What is it, Ferreira? 10 MR. DOER: Yeah, I've been pronouncing it Ferreira, but I'm not 11 sure. 12 JUDGE COURTENAY: Okay. So what parts of the reference are not 13 supported in the provisional reference? 14 MR. DOER: I would say that there's -- that the main aspect that was added in the utility application, Ferreira, that was not in the provisional had 15 16 to do with zooming in and then rotating the view after you've zoomed in. That was not in the provisional application of Ferreira, this counter 17 18 clockwise rotation movement. I would say for purposes of today, I don't believe either the publication of Ferreira or the provisional application 19 20 teaches what we're claiming. 21 JUDGE COURTENAY: Okay. Do you have a copy of the 22 provisional application with you? 23 MR. DOER: Of Ferreira? 24 JUDGE COURTENAY: Yes.

1	JUDGE COURTENAY: Okay, I'm looking at page 5, and the second
2	paragraph. And it discloses that Web surfers will be able to use their mouse
3	or the arrows on their keyboard to move the camera around. And they go on
4	to say that you can pan left, you can pan right, pan up, pan down, or any
5	combination, and also zoom in and out.
6	MR. DOER: Correct.
7	JUDGE COURTENAY: Okay, so
8	MR. DOER: The zooming is there, and I'm sorry if I misunderstood
9	your question. The zooming is there in the provisional. It's the zooming in
10	and then counter clockwise rotation of the image which was later described
11	in the
12	JUDGE COURTENAY: Yes, but we can pan left, can't we, in the
13	provisional? It's right there in the paragraph that we can pan left.
14	MR. DOER: You can pan left from your fixed point of view, but I
15	don't think you can rotate counter clockwise and manipulate the image after
16	zooming.
17	JUDGE COURTENAY: Okay. When they disclose moving the
18	camera around, you interpret that as a single pivot point for the camera,
19	basically? The camera is stationary and you can pan the camera?
20	MR. DOER: That's correct. And I believe that's what they describe in
21	here, in Ferreira, because they talk about using their 360 degree cameras
22	where they come to a location and they take pictures all around with their
23	360 degree camera, and then they allow a user to basically look and pan all
24	around, up and down, et cetera, from that fixed point.

1 JUDGE MacDONALD: So am I understanding correctly the 131 is 2 only directed to certain dependent claims, the subject matter of certain 3 dependent claims? Because the item that you've mentioned is missing from 4 the provisional reference is not in Claim 21. 5 MR. DOER: That's correct. 6 JUDGE MacDONALD: Okay. 7 MR. DOER: I don't believe the provisional or the publication teaches 8 the references that are on appeal. 9 JUDGE MacDONALD: Which is the other. But to get to -- so the 10 swearing behind is only with respect to certain claims? 11 MR. DOER: I would say the swearing behind was for purposes of the 12 new matter, including the zooming and the counter clockwise. 13 JUDGE MacDONALD: Right. Right. 14 MR. DOER: I don't know that it is even directly relevant to 15 dependent claims, but it was for that purpose of predating the added subject 16 matter. 17 JUDGE COURTENAY: Okay, again, can you explain one more time 18 why panning a camera is not changing the point of view? 19 JUDGE MacDONALD: Well, can I ask a question --20 JUDGE COURTENAY: Yes. 21 JUDGE MacDONALD: -- on point to that which I'm still struggling 22 with, is exactly what is the definition of point of view? Because I'm looking 23 at the added language and I'm not seeing a definition there. And to me, it's 24 critical because is point of view limited to how I'm looking at something, or 25 is it the image I see is part of the point of view? And I'm not seeing a

1 definition here or elsewhere in the specification that precludes the reference. 2 So is that an understood term in the art that has a specific meaning? What's 3 the --4 MR. DOER: I would say it's -- the point of view -- and if you read our 5 reference, and even the Ferreira reference, the point of view is generally 6 referred to as the point from which you are viewing. So the point where the 7 camera is located or the point from which the viewing is done. Now, I 8 submit that that's different than the viewing window, which is what you're 9 seeing out, what the point of view is pointed at. JUDGE MacDONALD: Well, my point being if I'm at a fixed point 10 11 looking west, that's a point of view. 12 MR. DOER: Correct. JUDGE MacDONALD: If I look east from the same point, is that a 13 14 different point of view or is that the same point of view? 15 MR. DOER: I would say you're at the same point of view because 16 you're standing at that same point. The point from which you're viewing has 17 not changed. What has changed is your viewing window in that you've 18 rotated at that fixed point to a different --19 JUDGE MacDONALD: And that's the definition I'm looking for 20 here. Okay, would an artisan understand that those are the same point of 21 view? Then I would think to a layman, they would look -- sounds like 22 different points of view, but if the technology, as you have defined it, is that 23 those are the same point of view, then it makes a difference. But I'm not 24 seeing that definition here.

1	JUDGE COURTENAY: Your claim recites "moving said point of
2	view of said navigable image." [claim 21] So you're changing the point of
3	view of the image, not necessarily moving the camera. There's nothing in
4	your claim that limits the movement of the camera in any way.
5	MR. DOER: Let me get out the claim.
6	JUDGE COURTENAY: There's not a camera in your claim.
7	MR. DOER: If I can go back to Judge MacDonald's question, too, I
8	think that 15.1 paragraph that we talked about, which talks about moving the
9	point of view and left or right along store fronts, I would submit that's the
10	part of the specification that would lead one to that definition of point of
11	view.
12	Now going to 21 now going to Judge Courtenay's question, 21, we
13	have allowing a user to scroll a point of view of the navigable image left or
14	right by moving the point of view of the navigable image in a direction
15	along. 22, we have in Claim 22, we have scrolling a point of view left or -
16	- of the navigable image left or right by moving the point of view of the
17	navigable image in a direction along the city block. And then 23, scrolling
18	images, navigating the navigable image in a left or right manner to move the
19	point of view of the navigable image in a direction along actual store front
20	store window displays.
21	So I submit that those are it does say moving scrolling the point
22	of view of the navigable image, but the point of view is in relation to the
23	navigable image, the point of view is the spot from which you are viewing
24	the navigable image, and that's the thing that's being moved along the store

1 fronts, along the adjacent -- or along the city block while it's directed 2 towards those store fronts. 3 JUDGE COURTENAY: I understand your position, but you're asking 4 us to read that into the claim, as I see it. 5 MR. DOER: I would submit that it's there via the combination of 6 moving the point of view along the city block while maintaining the point of 7 view directed toward the city block. The combination of those two, I'm 8 submitting, can only be done in one way, which is moving the point of view 9 along and maintaining this direction like I've demonstrated. A fixed point of view with panning, you're going to have your point of view stay right there. 10 11 You're not moving the point of view. 12 JUDGE COURTENAY: But you can pan along the city block as you 13 pan the camera. 14 MR. DOER: But you would not be moving the point of view. The 15 point of view would stay fixed while you're rotating along the store fronts. 16 JUDGE COURTENAY: Okay, but the point of view of the image 17 would change as you pan, would it not? And that's what your claim recites, 18 "moving said point of view of said navigable image." [claim 21]. 19 MR. DOER: I would say the viewing window of the store fronts 20 would change, but not the point from which you were viewing. 21 JUDGE COURTENAY: Okay. Well, I think you've made your 22 points clear. 23 MR. DOER: Okay. Thank you very much. 24 JUDGE MacDONALD: I think you have on that point. Do you have 25 any other ones that you wanted to raise with us?

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- 1 MR. DOER: I think that covers it. I thank the panel for your time this
- 2 morning. Are there any other questions, I should ask?
- 3 JUDGE COURTENAY: No.
- 4 MR. DOER: Okay. Thank you very much.
- 5 (Whereupon, the proceedings concluded on February 12, 2009.)